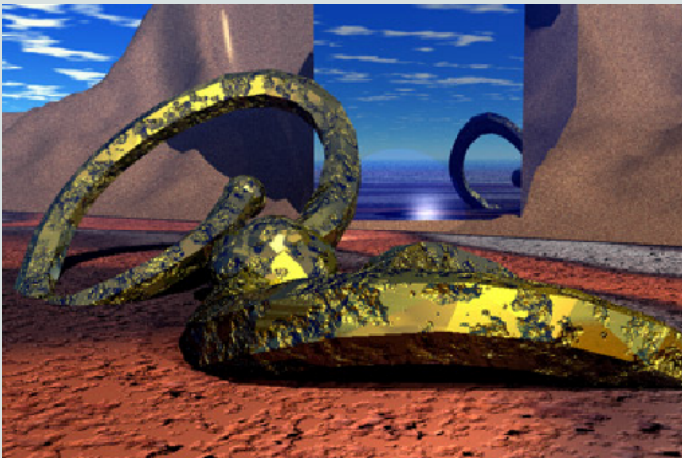
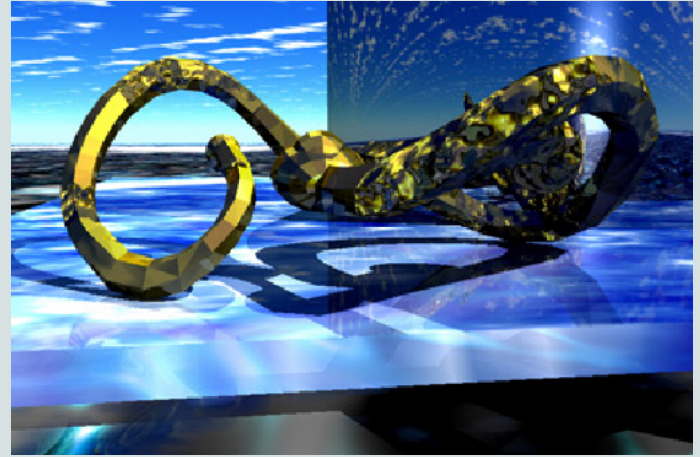
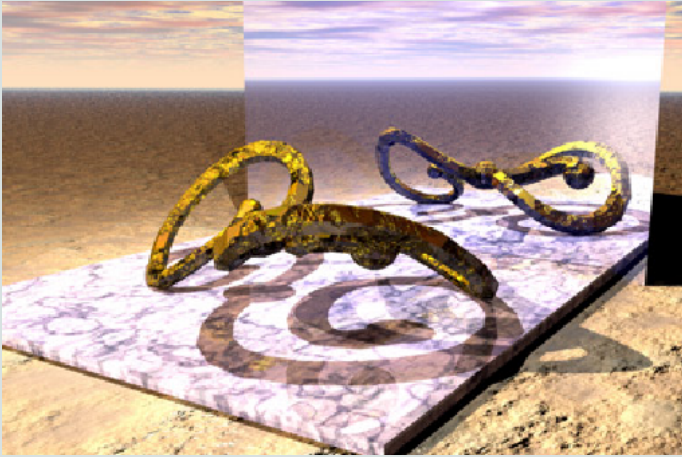


ANDRZEJ AWSIEJ  
3D graphics series



SPIRALS  
modelling Amapi, raytracing Bryce